THOUGHTS

In the past:

Events with a large development factor (that significantly impacted the world, or could) are difficult to change in broad, sweeping steps, but easier to change with precision.

An event can safely be changed if no one in the changed time notices its change (the development factor is miniscule).

Changing events within the traveler’s own timeline that specifically affected the traveler’s past is very dangerous and can cause time fissures.